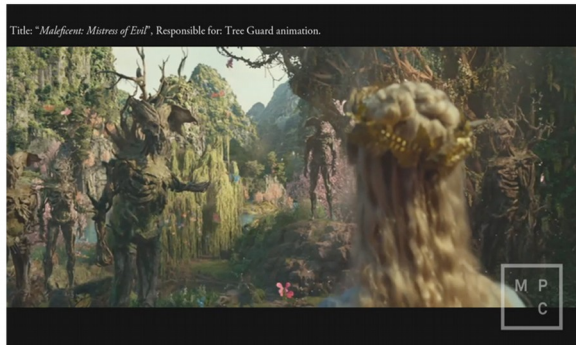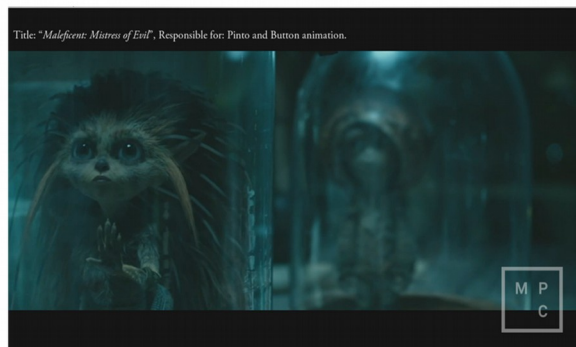Clifford the Big Red Dog: directed by Walt Becker.
MPC, London
Responsible for:
shots 1-6 Key frame animation for puppy Clifford.
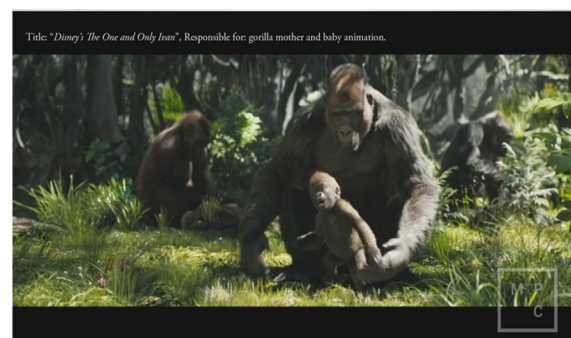Software: Autodesk Maya

Disney's Maleficent: Mistress of Evil –
directed by Joachim Ronning
MPC, London.
shot 7 mocap animation for background treeguards
and key frame animation for foreground treeguard.
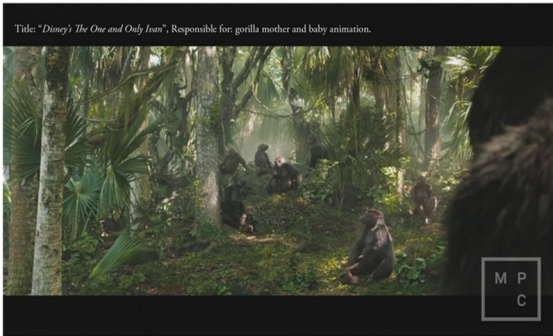Software: Autodesk Maya.

Disney's Maleficent: Mistress of Evil –
directed by Joachim Ronning
MPC, London.
shot 8 mocap animation for treeguards, foreground mushroom,
dandelion and dew faeires and key frame animation for
central treeguard.
Software: Autodesk Maya.

Disney's Maleficent: Mistress of Evil –
directed by Joachim Ronning
MPC, London.
Shot 9
mocap animation for body and face for both Pinto and Button.
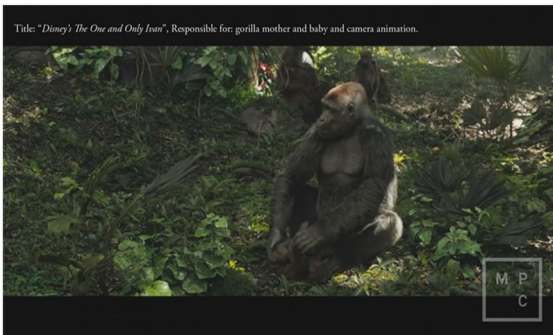Software: Autodesk Maya.

Disneys The One and Only Ivan: directed by Thea Sharrock
MPC. London.
Shot 10 keyframe animation for foreground mother and baby
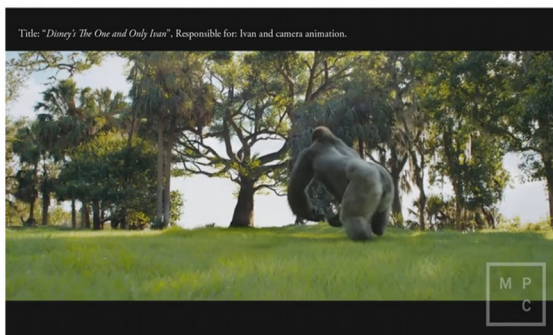Software: Autodesk Maya.

Disneys The One and Only Ivan: directed by Thea Sharrock
MPC. London.
Shot 11 keyframe animation for foreground mother and baby
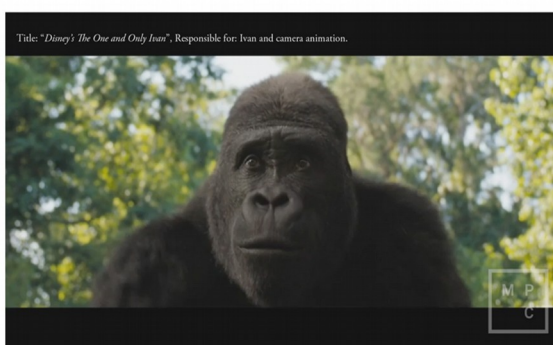Software: Autodesk Maya.

Disneys The One and Only Ivan: directed by Thea Sharrock
MPC. London.
Shot 12 keyframe animation for foreground mother and baby
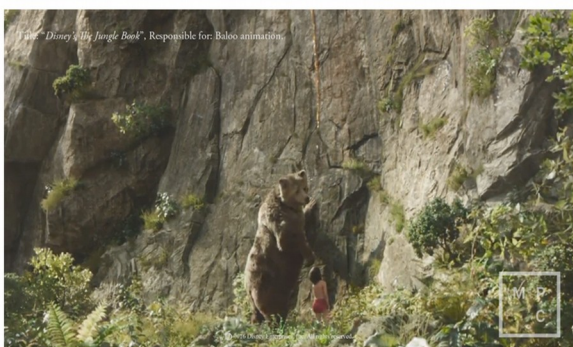also plate retime and camera animation.
Software: Autodesk Maya.

Disneys The One and Only Ivan: directed by Thea Sharrock
MPC. London.
Shot 13 keyframe animation for Ivan, also plate retime and
camera animation.
Software: Autodesk Maya.

Disneys The One and Only Ivan: directed by Thea Sharrock
MPC. London.
Shot 14 keyframe animation for Ivan, also plate retime and
camera animation.
Software: Autodesk Maya.

Disney's The Junglle Book: directed by Jon Favreau.
MPC, London.
Shot 15 key frame animation for Baloo.
Software: Autodesk Maya.

Disney's The Junglle Book: directed by Jon Favreau.
MPC, London.
Shot 16 key frame animation for foreground wolves.
Software: Autodesk Maya..

Disney's The Junglle Book: directed by Jon Favreau.
MPC, London.
Shot 17 key frame animation for all wolves.
Software: Autodesk Maya..

Not my Life: December 2014. iAnimate Workshop 4:
Close up Facial Acting and Lip Sync. Assignment 2.
Responsible for: Character Animation.
Software: Autodesk Maya.

Faded Image: December 2014. iAnimate Workshop 4:
Close up Facial Acting and Lip Sync. Assignment 1.
Responsible for: Character Animation.
Software: Autodesk Maya.

Online Life drawing – New Masters Academy and MPC